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2019 PARTICIPANTS RULES OF CONDUCT & RACE PROCEDURES RULE BOOK

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1 PARTICIPANT'S RULES OF CONDUCT & RACE PROCEDURES

RULE BOOK DISCLAIMER

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and, by participating in these events, all participants are deemed to have complied with these rules. ***No expressed or implied warranty of safety shall result from the publication of or compliance with these rules and/or regulations.*** They are intended as a guide for the conduct of the sport and in no way a guarantee against injury or death to a participant, spectator, or official.

The race director shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. ***No expressed or implied warranty of safety shall result from such alterations of specifications.*** Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final.

On occasion when situations arise that are not covered by written rules, special rulings may be put into effect by the track officials. Once such rulings are acted upon, they may become an act of policy and will be added to the existing rules of procedures.

2 The Management of MERCER RACEWAY PARK

Mercer Raceway Park is private property. Spectators and participants are welcome to attend the activities at the facility for entertainment purposes, but the track reserves the right to remove person(s) causing a disturbance or interference with the entertainment on said property.

Only race cars, official equipment, and one authorized vehicle per racing car are permitted in the pit area during the running of the races. All other equipment must be moved outside of the track and pit area before the running of the first event. Anyone not complying with this order will not be able to race until the compliance is met. Vehicles including towing equipment, wreckers, push trucks, and all other equipment located in the area or restricted parking area are not covered by insurance.

Every person who enters the pit and racing area, or participates in competition sanctioned or promoted by Mercer Raceway Park does acknowledge, represent, and warrant that he or she has read, understands, and agrees to abide by the rules in their entirety. Ignorance will not be tolerated as an excuse. Application or permission to participate or enter the grounds shall constitute acceptance of the same. Drivers/owners are urged to share these rules with their crew members. These rules are effective upon publication by Mercer Raceway Park, regardless

of when a person is subject to the rules or receives actual notice of the rule(s). Additional copies are available.

Drivers are independent contractors assuming all responsibility for money received as a result of their activities including but not limited to income taxes, FICA, other withheld taxes, and workman's compensation. Drivers/owners are not employees of Mercer Raceway Park. Drivers agree that they, heirs, and assigns will be entitled to the benefits of the competitor accident policy procured by Mercer Raceway Park for accidental injuries or death, which are the results of external, violent, and visible means sustained in speedway activities. The competitor accident policy shall constitute the limit of liability of Mercer Raceway Park for such injuries occurring to the driver in speedway activities, and driver unconditionally release and indemnify Mercer Raceway Park, regardless of the nature of injury or death.

All persons entering the pit area must read, understand, and sign the Release and Waiver Liability, Assumption of Risk, and Indemnity Agreement. Drivers/owners are urged to share the release with all crew members so that they fully understand what they are signing at each event.

In consideration of entering into any of the scheduled events, drivers, car owners, pit-people or agents, agree to permit Mercer Raceway Park and it's assigned, the use of their names and pictures and picture of the car for advertising and publicity before and after any event, and to relinquish all rights to any photos or sell the same.

All rules and points will be in effect on opening night for the five divisions. Every car is allowed one race to get up to specs provided it is not a safety or performance infraction.

3 General Rules and Procedures

3.1 Drivers Age Requirements

Drivers must be at least 16 years of age to compete in all other divisions. Those who are 16-17 must sign the Parental Consent, Release and Waiver of Liability, Assumption of Risk, and Indemnity Agreement at each race event.

Note: Drivers that do not meet this age requirement are required to request an exception to policy with track management.

3.2 General Rules

1. All drivers/owners must complete the annual participant registration agreement in its entirety to compete. Both the driver and owner's signatures are needed to consider the registration agreement fully completed. Drivers/owners must pay a one-time \$30 registration fee to compete on regular events.

2. Drivers will be paid by cash or possibly check for each night's racing activities. Earnings may be picked up at the office window under the scoring tower after the completion of your feature event. It is your responsibility to claim your money.
3. Mercer Raceway Park will mail the person or corporation designated on the Form W-9 a Form 1099 MISC by January 31 of the following year if the person or corporation earned a minimum of \$600.00 during the year, as required by the IRS.
4. Mercer Raceway Park reserves the right to inspect all vehicles and trailers entering the pit area.
5. When in the pit area, it is your responsibility to maintain a constant watch for your own protection.
6. Drivers must easily be able to enter and exit their cars.
7. No mirrors, radios, or communication equipment allowed. No on-board computers or any computer adjustable devices allowed.
8. The promoter and/or track officials reserve the right to reject any car and/or driver without recourse. Only suitable cars will be approved for competition. All cars and drivers are subject to inspection at any time by tech inspector and/or promoter.
9. No car deemed unsafe or illegal by a track official or tech inspector will be allowed on the track at any time. All illegal parts will be confiscated. If a car has been found illegal, upon his next visit to the speedway, the car will be teched prior to the racing events.
10. The driver and owner assumes responsibility for all actions of pit crew, sponsors, and themselves at all times and shall be the sole spokespersons for the car and crew in any and all matters pertaining to the race and with officials in charge. If the driver is also the owner, only he/she will be the sole spokesperson.
11. Any driver or owner taking part in discourteous conduct or causing a disturbance in public may be disqualified to last place in the payoff. He or she may also be suspended for a minimum of one week in which his or her division is scheduled to compete. This suspension excludes any cancellations. Any suspension(s) on the final night of racing will carry over to the next year. Crew members are also subject to suspension that may possibly carry over to the driver at the discretion of the promoter. In the event of a suspension during a sanctioned event, the suspension will carry over to the amount of weeks deemed necessary by track management for his or her division. It will be up to the sanctioning body to determine any additional penalties over and above Mercer Raceway Park's decision.
12. Anyone leaving his or her pit area to go to another pit area to cause a disturbance may be suspended by track management for whatever period of time is deemed necessary.

13. We demand courtesy conduct from all participants at all times. We expect you to look like a professional and act like one! Be clean, informed, and look respectable.
14. No person shall use abusive language or threaten bodily harm or equipment damage when addressing a track official, track employee, driver, or any participant of any crew. Severe or repeated violations may necessitate a suspension.
15. Firearms and any type of weapons are absolutely prohibited at all times on the grounds of Mercer Raceway Park, as the facility is private property. At any time, the display of any type of weapon or threat of bodily harm may result in permanent suspension and arrest.
16. Any driver committing unnecessary contact, harassment, or using any driving tactic that is considered dangerous by the flagman or track official will be deemed rough driving. This rule applies to hot laps, preliminary events, and features. Reprimands for rough driving are covered in the Rules of Procedures.
17. Threats of retaliation on the speedway could be considered assault with a deadly weapon and grounds for prosecution. If this is heard by track officials, Mercer Raceway Park has the right to bar the driver from competing for the remainder of the night or from future events.
18. Absolutely no fighting for any reason. Drivers, owners, crew members, etc. fighting will be subject to a suspension.
19. No person signing into the pit area shall drink intoxicants and/or use narcotics during a racing event. Any driver or crew member who arrives at Mercer Raceway Park under the influence of intoxicants and/or narcotics will be denied participation in the events of that day and may be suspended indefinitely. No exception to the rule. Mercer Raceway Park reserves the right to check teams' hauler, trailer, or race car for narcotics and/or intoxicants at any time. Any participant suspected of narcotic and/or intoxicant use may be subject to testing. Refusal of testing may result in expulsion or suspension from Mercer Raceway Park. Any injured competitor that was determined to be legally intoxicated will result in a denial of insurance benefits.
20. Absolutely no profane signs or derogatory comments allowed on race cars. Anyone who does so will not be permitted to race until it is removed.
21. No driver, car owner, or crew member will have any claim for damages or expenses against the promoter or any track official by reasons of disqualification, damages to the car, or injuries to the driver. All parties agree that the track grounds are considered safe if they take part in the event. It is the duty of all drivers, car owners, and crew members to bring to the attention of track officials any unsafe equipment, practices, or any rules infraction of any car or driver. The driver further acknowledges that the driver is aware that auto racing

involves risks and that by competing in an event, the driver assumes these risks with full awareness and knowledge.

22. An approved racing helmet with goggles or face shield, flame retardant uniform with gloves (highly recommended), and competition quick-release harness with shoulder straps must be worn and be fastened at all times while on the track or in the pits. A full-face helmet is highly recommended (Snell 2005). Sprint Cars will not be pushed off unless the driver is wearing a helmet and is fully suited- the same goes for any car under power.
23. Each car will furnish their own fire extinguishers. Each extinguisher should be kept fully charged at all times. Each pit area will also have an extinguisher located either within the hauler or in the trailer. It is highly recommended that drivers carry an on board extinguisher as well. A 10-lb. ABC type extinguisher is the minimum size for this application.
24. Excessive speeding in the pit area will not be tolerated and will be subject to a possible suspension.
25. Only registered drivers may drive cars in any official racing event at Mercer Raceway Park.
26. The driver is the only person permitted in/on a car at any time while it is underway either in the pits or on the track. No one is permitted to ride on or in a race car at any time.
27. All required emergency personnel and flagman must be present before hot laps or competition takes place on the track.
28. Any participant involved in an accident that results in injury or has the potential to have health effects not immediately recognizable, must report to the pit steward or track office before leaving the premises, providing the participant/spectator is physically able to do so. Negligence in this matter will result in loss of any benefits.
29. Any car involved in a serious accident may be impounded as well as any photos and/or videos by Mercer Raceway Park. Also, a car(s) may be impounded on a technical issue. The car owner will sign a designated waiver releasing Mercer Raceway Park. Impounded cars will be transported to the Mercer Raceway Park business office at the mailing address of 555 Fairgrounds Rd, Mercer, PA 16137.
30. It is highly recommended that drivers are not to get out of their cars on the race track until safety crews arrive or unless there is an extreme emergency. Any driver that does so to argue or discuss the race with the officials will be scored last and may be disqualified for the night or suspended according to the decision of the officials.
31. Drivers are not to leave their cars after an accident and walk back to the pit area. Drivers are to stay in their cars while the car is transported back to driver's pit area or take a complimentary ride back to their pit area in the ambulance.

32. No one is permitted on the race track unless authorized. It is recommended that each team designate one person that can act as a liaison with track crews in the event of a serious accident. This person should report to the line-up official if the need arises. Anyone who enters the track without permission may be penalized from the pit area for a minimum of one week.
33. No one is permitted on the track during victory lane ceremonies except the winning driver. Owners, crew members, fans, etc. may join the winning car and driver in the victory lane paddock area.
34. No cars will be fueled at the fuel pumps. Fuel is to be purchased in approved containers.
35. At no time will 55-gallon drums of fuel (gas or alcohol) be permitted to be brought into the pit area.
36. All teams will be responsible for the proper disposal of their used motor oil, grease, or any other lubricants, coolants, or substances that may be harmful to the environment. A disposal site has been established in the pit area. The area will be clearly marked for what materials are to be placed in which container. The track can dispose of petroleum-based products and glycol-based coolants, and that is all that will be placed in these containers. Please make certain that the materials you are disposing of are placed in their proper container. Anyone found contaminating the track with these materials will be fined \$1,000, and will also have to pay to have any contamination cleaned up to the DEP specifications. Failure to comply with this will result in prosecution and suspension.
37. All teams are responsible for their tires. Do not leave unwanted tires lying around and expect the track to clean up for you. Violations may be grounds for sanctions.
38. **RACEceiver communication**, will be used for the racing competition only. No two-way radios allowed. One-way communication from track officials only is allowed. All drivers are required to have a means to receive one-way communication from the MRP Race Director on frequency 454.000.
39. All 410 & 305 Sprints, 358 Modifieds, Street Stocks, and Mod Lites require having (MYLaps /AMB) transponders.
40. **NO Traction Control devices of any kind are allowed.**

3.3 Offenses and Fines

1st Offense:

Person must post \$1,000 in the form of a cashier's check or money order with Mercer Raceway Park. Also, the person will be suspended for the next two racing events held at Mercer Raceway Park. The person must post the bond no later than the day before race day

at PO Box 577, Mercer, PA 16137. After one calendar year, if the person was not involved in a second offense, the person will receive back the \$1,000 cash bond.

2nd Offense:

Person will lose the \$1,000 cash bond and a one-year suspension will be imposed, which starts from the date of the second offense.

3rd Offense:

Person will be suspended indefinitely. Failure to comply with this rule by any person(s) will mean immediate suspension from future races.

3.4 ATVs, Four-Wheelers, Golf Carts, or Other Motorized Vehicles

With the exception of Sprint Cars (due to no starters), all other ATVs, four-wheelers, golf carts, or other motorized vehicles, are not permitted anywhere on the grounds of Mercer Raceway Park, unless permission is granted by Mercer Raceway Park. Rules for ATVs are:

- (1) One per car
- (2) The car owner and owner of the ATV are equally responsible for all injuries to person or property caused by anyone operating the ATV and shall indemnify and hold Mercer Raceway Park harmless from all claims arising in any way from participating in the racing activity and the use of the ATV
- (3) Speeds must be kept to a reasonable pace at the discretion of Mercer Raceway Park
- (4) Minimum age of the ATV operator is 16
- (5) Only the operators listed on the registration may operate the machine and only for the purpose of pushing or servicing a Sprint Car or in any need that is permissible to Mercer Raceway Park
- (6) The ATV must remain in the pit area.

4 CAR NUMBERS:

Numbers must be painted on both sides of the car and be at least 18" high. In the Late Model and Mini Stock divisions, 6 x 6-inch numbers are required in the upper right corner of the windshield area. Sprint Cars must have their number visible on wing facing the scoring tower, and on the hood for wingless events.

Please keep numbers limited to three digits. All numbers and letters should be clearly legible at race speeds. If numbers 3, 6, 8, or 9 are used, make sure they are distinguishable. Do not let nerf bars block visibility. **Duplicate numbers will be modified and assigned by the race director for the duration of the season. Any driver/owner refusing to let track officials do so will NOT be permitted to compete until the modifications are completed.**

5 INSPECTION:

All cars are subject to inspection by the tech inspector or pit official at any time or any place. The tech inspector and/or promoter will enforce the rules of the appropriate division, and shall have the authority to deny a car permission to race based on his judgment of its condition

relative to the rules. All bolt-on weight must be securely fastened and acceptable to the tech inspector or the said competitor will be denied participation. A driver will have one week to make any necessary changes to get completely up to track specification. **The exception to this will be safety specifications; tire rule violations, performance violations, or any other rule violation deemed so by the tech inspector, which will have no grace period.** It is your responsibility to know and understand the rules *before you participate*. **Cars that do not pass inspection or those that do not meet minimum requirements set by the track and/or tech inspector will not be able to compete, no refunds will be given, and any points and monies earned that night will be forfeited.**

Mercer Raceway Park reserves the right to make changes to the rules at any time in order to preserve the competition and integrity of the event and/or division. Participant hereby grants Mercer Raceway Park full and unconditional permission to collect and retain vehicles, parts of vehicles, equipment, or any other items used in conjunction with participation that are owned by or in the possession of participant or present at an event (collectivity "items"), including such items that may be relevant to teching, the investigation of an accident; the inspection or testing of such items for previous purposes, or for any other purpose Mercer Raceway Park may exercise this right to take and retain items at any time when Mercer Raceway Park determines in its sole and absolute discretion that such actions are necessary. When an item is suspected of being out of compliance with a Mercer Raceway Park rule, or when an item has been involved in an incident, Mercer Raceway Park may in its sole and absolute discretion collect and retain such items if Mercer Raceway Park believes it necessary to do so to further investigate, make a final determination, and/or preserve evidence, all in Mercer Raceway Park's sole and absolute discretion. At any time that Mercer Raceway Park collects and retains items, Mercer Raceway Park will try to safeguard such items and return such items when Mercer Raceway Park has completed its work with them, but Mercer Raceway Park makes no representations or warranties that the item(s) will not be lost, damaged destructively tested, destroyed, or otherwise affected. Parts deemed illegal parts will not be returned to driver/owner and will become the sole possession of Mercer Raceway Park. The rights granted to Mercer Raceway Park in this subsection shall also apply to any Mercer Raceway track officials.

6 DRIVERS MEETING:

Drivers meeting will precede hot laps and all times will be posted on the blackboard. All drivers/owners are expected to attend the meeting to obtain the evening's announcements, rules changes, etc. Drivers that do not attend the drivers meeting waive all rights to protest. The intent of the drivers meeting is for informational purposes about the event. Questions on procedures and format are encouraged; however, personal attacks or signaling anyone out will not be tolerated in front of the group. Any person making malicious attacks may be barred from competing in the night's event and risks a suspension. Issues concerning other drivers, track officials, or any other private/personal matters are to be dealt with at another time with the promoter and/or track official(s). Please contact the office to make a pre-arranged appointment.

7 HOT LAPS:

Hot laps, if held, will begin approximately 30 to 60 minutes before the first official event of the evening. The number of laps and amount of cars per session will be at the discretion of track officials. Cars are not permitted to participate in more than one session. Hot laps are at the discretion of track officials and may or may NOT be held based on weather conditions, track conditions, time constraints, etc.

8 MULTIPLE DIVISIONS/CHANGING DIVISIONS:

There are no restrictions on what divisions a driver can compete. Any driver may compete in any division as long as the car properly meets the division's specs. The only exception to the above rule is the Mini Stock division, which is an amateur division, as racers that have won a feature in higher divisions are not permitted to compete. Drivers may race in multiple divisions; but the same car cannot be raced in more than one division on the same night unless predetermined by Mercer Raceway Park management in advance. Also, if a driver's division is competing on a night, in no such case will that car be allowed to be raced in a different division than the one the car meets the specs for.

9 DRIVER/CAR SUBSTITUTIONS:

All driver changes must be reported to the pit steward at the blackboard prior to the car entering the line-up area. A new registration form must be filled out. **Driver substitutions after the heat races begin must be approved by the race director and/or promoter.**

In all cases, the car qualifies for the race, not the driver. A driver may not substitute another car for the one he has qualified. However, if a driver change is made during the race program, that particular car must start last in the consy or feature. **Once a car attempts to compete in the official racing activities, no back-up car will be permitted.**

In the event the feature is postponed to another date after qualifying has been completed and the driver of a qualified car cannot return, the car owner can replace the driver with an unqualified driver, but the car will start last. If the feature was started before postponement, no driver changes will be permitted. Any driver change not reported to the pit steward before the start of an event will result in disqualification. The car will receive tow money only.

10 ROOKIE DRIVERS:

All rookie drivers (first year drivers) must check the rookie box on their registration form. Rookie drivers are required for three weeks to display a white trailing flag prominently at the rear of the car and start a minimum of three weeks in the scratch position or longer if deemed necessary by track officials unless the driver has been competing elsewhere.

11 FIELD SIZE:

The number of cars per heat race will be determined by the race director. Generally 12 must be divisible by the number of heat races to determine the top 12 cars for feature handicapping or

pill draw, unless there is an extraordinary amount of cars. The feature field size will be 20 cars for all divisions. The promoter has the option to add additional cars, if necessary.

12 LENGTH OF EVENTS:

12.1 Heats:

410 & 305 Sprint Cars, Modifieds, Stock Cars, Mod Lites 8 laps & Mini Stocks 5 laps

12.2 Consy:

410 Sprint Cars 10 laps, 305 Sprint Cars, Modifieds, Stock Cars, Mod Lites 8 laps, & Mini Stocks 5 laps, or at the discretion of track officials depending on field size

12.3 Features:

Sprint Cars 25 laps, Modifieds, & Stock Cars 20 laps, 305 Sprints 15 laps (up to a 15 car field), 20 laps (16-20 car field), & Mod Lites 15 laps, and Mini Stocks 12 laps. The amount of laps for special increased purse events will be on the blackboard prior to the events. Officials have the option of enforcing a 30-minute feature time limit. The clock will stop during red flags. If situations occur that makes the show run late, the scheduled amount of laps *may* be cut at the promoter's discretion. Drivers will be notified either by the pit steward, lineup official, and/or on the blackboard on the speedway.

13 LINE-UP PROCEDURES:

A car representative will draw a pill for heat race line-ups. The car must be in the pits when the pill is drawn. Pill cut off will be approximately 45 minutes before the scheduled start time of racing. Once a division's lineup is started, no more pills will be drawn in that division- *no exception!* Any car(s) not pulling a pill will start at the rear of the heats in a first come, first served manner. If a car(s) misses the heat races, he or she will start at the tail of the consy or feature in a first come, first served manner. If a full field is already established no new cars will be permitted to participate. Lineups will be posted on the blackboard. Please line yourself up for your event. Cars will enter the lineup area as directed by the lineup official. Cars should enter the speedway at a slow and steady pace double file (with the exception of the Sprint Cars) so that the race may be started next time around. Cars not in position in the line-up area when the race goes out onto the track will automatically go to the tail. Be advised that the flagman will not hold the race for a late car. If a car(s) scratches from an event, cars will be criss-crossed to fill positions.

Sprint Cars are not permitted to hot lap before an event for safety purposes. Once pushed off, cars should begin to line-up. Any car that hot laps will be warned; subsequent violations may result in car starting last for the event.

13.1 Heats:

Will be lined-up with the low pill number on the pole of the first heat and the second low pill on the pole of heat two and so on alternating by heats. Cars must start their scheduled heat. If a

car misses its heat, it must start at the rear of the consy to make the feature. If no consy is run that night, the car must start at the rear of the feature.

13.2 Features:

13.2.1 Pill Draw Line-Up 1:

On all non-special events, the first heat race winner will redraw pills to determine the top 12* starting spots of the feature (The first pill draw will be heat one winner's starting position, the second pill will be heat two winner's starting position and so on). The remainder of the field will be filled in a straight-up manner by the remaining drivers' heat race or consy finish.

13.2.2 Pill Draw Line-Up 2:

Increased non-sanctioned purse events will be lined up by a redraw unless otherwise determined. The top 12* drivers from the heat races will redraw for their starting positions in the order that they finished. (The first heat winner will draw first, second heat winner second, etc.) If a car representative does not report to the blackboard five minutes after being called, a pill will be drawn for that driver. The remainder of the field will be filled in a straight-up manner by the remaining drivers' heat race or consy finish.

Note:

There must be at least 14 cars for a top 12 redraw. If there are 12 or 13 cars there will be a redraw for the top 10. If there are 10 or 11 cars there will be a redraw for the top 8 cars.

Providing the previous week's feature winner make the top 12 redraw, he or she will automatically start 12th unless it's a special event. Any feature winner not returning for the subsequent non-special will start 12th upon his return providing he makes the top 12. Any driver winning three features in a row will start last upon his or her return and will continue to do so until the win streak has ended.

If a qualified car scratches from the feature, one extra car will transfer from the consy to the feature. If more than one consy is run, the additional car would come from the first consy and rotate from thereafter. **Cars not starting a consy will not be permitted to run the feature. In no case will the car(s) that finished behind a scratched cars(s) move up in the heat finishing order to affect the consy or feature line-up.**

14 STARTING THE RACE:

All original starts are in turn four at the orange cone or chalk line. The front row is to work together to produce a clean start each time. Drivers are not to accelerate to full-speed until the front row reaches the cone or chalk line. The green flag will be displayed at any time after the front row reaches the cone or chalk line. The race is officially started when the flagman waves the green flag. Track officials have the right to swap the first and second rows, the first and third cars, the second and fourth cars, or put the driver(s) in the wrong at the tail if a clean start is not produced.

Any car(s) involved in a spin or accident before the green flag or before the completion of lap one will go to the rear. Any car(s) that stops on the track will also go to the tail at the discretion of the race director. Cars passing before the green is displayed will be penalized **two** positions for each car jumped. Also, any car(s) pulling out of line to gain an advantage before the green is displayed will also be docked two spots. If the caution is displayed after the infraction, car(s) will be penalized then. If the race goes green the rest of the way, the finish will be adjusted accordingly. Alternate car(s) may be added to the feature field if the initial green flag has not been waved. No car(s) will be added to the feature field once the green flag is waved. Cars must take the green flag to earn feature start money and points even if a full field is not present.

15 MEANING OF THE FLAGS:

Green flag: The race officially begins or signals a restart after a caution or red flag period.

Yellow flag: Drivers must reduce speed immediately and maintain position.

Red flag: Slow immediately and come to a complete stop.

White flag: One lap remaining in the event.

Checkered flag: Race is officially complete and race leader is declared the winner.

Black flag: Disqualification/consultation, driver must proceed to the pits on the next lap.

Blue flag: Leaders approaching, slower car is to hold their line.

16 RACE SCORING:

All scoring will be done at the start/finish line. Results and decisions will be made by MyLaps/AMB System, and or scorers and/or track officials. Sprints, Modifieds, Stock Cars, and Mod Lites are required to have the MYLaps/AMB systems. Mercer Raceway Park will not use individuals' videos, pictures, etc. to make rulings.

17 LAP DEFINITION:

A lap is considered a lap when the leader has passed the flag stand. **Once the yellow or red light is displayed, all scoring stops. Do not race back to the flag stand.** The remainder of the field will be filled in from the last completed lap.

18 RED FLAG/YELLOW FLAG:

When the yellow or red lights are displayed, all scoring stops. Do not race back to the flag stand. Under red flag conditions, all drivers must stop as quickly and safely as possible. Do not drive through the accident scene! Any driver not stopping will run the risk of being placed on the tail for the ensuing restart. Emergency and pit entrances of the track cannot be blocked. Emergency personnel need to get to the accident scene as quickly as possible. Cars may exit the speedway cautiously when it is safe and clear to do so. Under **red flag** conditions, **no one will be permitted on the track**, unless special permission is granted. Anyone rushing to an accident scene may be suspended for a minimum of one week. **In a closed red situation for Sprint Cars** clean-up time will be minimal. No one is permitted on the track. Drivers are to remain in their

cars and be prepared for push-off. Any driver getting out of his/her car to make adjustments will go to the tail. New tear-offs may be permitted if track officials deem necessary.

In an open red situation for Sprint Cars clean-up time is expected to be longer or track officials have deemed it necessary for a fuel stop. Cars will be pushed to turns three and four. Drivers may exit their cars when safety permits, but are to remain in the general area of their cars. Two crew members per team will be allowed on the track. Air and fuel will be permitted. Safety adjustments to the car are permitted, but **NO NEW PARTS** and **NO TOOLS**. Any major repairs to cars must be done in the pit area. If caught working on your car on the track with tools, replacing parts, or if there are more than two crew members on the track, the car will restart on the tail.

Drivers involved in red flag accidents are to be evaluated and transported back to their pit by EMS personnel. This is for the welfare and safety of all drivers involved. EMS personnel are required to fill out accident reports, which the drivers will be required to sign. Any medical problems noted will be reported to track officials. Continued participation will be at the drivers' discretion.

Any participant involved in an accident that results in injury or has the potential to have health effects not immediately recognizable, must report to the pit steward before leaving the premises, providing the participant/spectator is physically able to do so. Negligence in this matter will result in loss of all benefits. If a caution occurs during a feature, any car requiring wrecker services will be taken to the pits. Track officials, wrecker personnel, firemen, push truck drivers, etc. are not permitted to touch sheet metal, make any repairs, or remove mud from cars on the speedway. In the event that track personnel elect to remove something from a car, said car will restart last. All repairs and work to the car must be made in the pit area. If repairs can be made, the car may return to the race, but must restart on the tail. The race will not be held up for any driver.

All cars involved in the accident or stop on the track must go to the rear of the field ahead of any cars that pitted. **If the result of rough driving is a caution then the caution car as well as the rough driving car will be charged with a yellow.** The car charged with the rough driving will restart behind all the caution cars and ahead of any cars that pitted.

19 STOPPING ON THE TRACK:

If a car comes to a stop at any time on the track, the said car will go to the rear. Any car(s) that stop on the track that are not part of the caution will restart last, but will not be charged with a caution. At the discretion of the race director, and based on the circumstances, the driver may retain the original starting position. If a driver has been stopped by an official or if driver stops by an official for safety reasons (loose seat belts, debris on track, etc.), driver will retain their position. *Exception:* If a car stops prior to the start of an event before the flagman gives the one to go signal or before the yellow light has been turned off, said car will retain starting position.

A driver may request a push truck for assistance; however, if a driver attempts to start on his own after a red flag situation and does not completely get under power and stops on the track again, said driver will restart on the tail.

20 REALIGNMENT/LAPPED CARS:

Cars will fall back behind the car they were racing behind in single file. Lapped cars will be put on the tail of the field. The first lapped car will be given their lap back providing they did not cause the caution. In that event the second car scored one lap down will regain their lap back and the caution lapped car will be put to the tail. Cars refusing to report to the rear of the field when directed will be left in the disputed position and will be penalized one lap for scoring purposes.

Note:

Any car which losses a lap in the pits will not be entitled to regain that lap back under paragraph 20 above.

In the event that the race leader causes a caution, stops on the track, or pits and a lapped car(s) assumes the front of the pack, all cars ahead of the new leader will receive one lap back, and will restart on the tail ahead of any cars that pitted and caution cars. Lapped car(s) will NEVER restart the event in the first position.

21 RESTARTS:

It is the race leader's responsibility to restart the event at the designated point. All restarts for the Sprint Cars will be single-file at the cone on the front stretch. Drivers must stay in single file order, strictly nose to tail and may not pass until they pass the cone. Any cars(s) that hit the cone or drives under the cone will be penalized two positions. The other divisions will have double-file restarts in the heats and in the features. With the exception of the Sprint Cars, the leader has the option of choosing the inside or outside line this must be decided when the cars are told to double. The leader may start the event at any time between the two cones in turn four. If the leader has not accelerated once the front row reaches the second cone, the green flag will be displayed at the discretion of the flagman. Excessive speeds on restarts will not be permitted.

Track officials have the right to swap the first and second rows, the first and third cars, the second and fourth cars, or put the driver(s) in the wrong at the tail if a clean start is not produced. Any car intentionally causing a disturbance or driving haphazardly on a restart that is deemed not in good taste by track officials will be sent to the rear of the field or black-flagged. Cars passing before the green is displayed will be penalized **two** positions for each car jumped. Also, any car(s) pulling out of line to gain an advantage before the green is displayed will also be docked two spots. If the caution is displayed after the infraction, driver will be penalized then. If the race goes non-stop without another caution, the finish will be adjusted accordingly. Track officials have the right to change restart methods depending on situations that may arise on night of event or during the season.

22 FUEL STOPS:

Fuel stops will be allowed only for the Sprint Car division. If it becomes necessary to have a fuel stop between or after the window of 80-85 green and yellow laps have been counted or the additional laps left would cause the event to end in or over the window, a fuel stop will be given. Cars will be fueled in turns three and four. Only two members will be permitted on the track for fuel and air only. No tools or other items will be permitted during refueling. Anyone caught out on the track with tools, even during refueling, will cause their driver to be sent to the tail of the field. Drivers are allowed to make adjustments on the car, if they don't require any tools or new parts. Any work that is required must be done in the pits. If the driver is able to return, he or she must restart on the tail.

Note:

Fuel stops in special events will be taken into consideration for other divisions in extra distance races, but will NOT be guaranteed.

23 INFIELD:

Cars that go into the infield may re-enter the speedway at or near where the car went into the infield at. If a car crosses through the infield or cuts off the turn(s), the said car may be penalized one lap by track officials if it is deemed that an advantage was gained. Cars that pull into the infield that have dropped out of the event should drive toward the center of the infield as far away from the racing action as possible.

24 RE-ENTERING THE TRACK:

The only entrance to re-enter the track is turn four. Cars re-entering from any other place will be black-flagged. All cars re-entering the track must have the permission of track official(s). **Cars may re-enter any event under yellow or red flag conditions.** Cars re-entering the race will restart last behind all accident cars and cars that stopped on the track, but did not pit (even if the initial green flag of the event hasn't been displayed). No car will be allowed to re-enter the race once the green flag waves. Any car(s) re-entering the track under green flag conditions or disobeying track officials, will be black-flagged.

Note:

Cars may re-enter heat races and features under caution only. If the driver elects to return to the track, the driver must enter at the turn four gate and under the direction of track officials.

25 BLACK FLAG/DISQUALIFICATIONS:

Cars black-flagged for blatant behavior such as rough driving, failure to obey officials, causing an intentional caution, etc. will be **disqualified** and will receive the finishing position, pay, and points for **last place** of that race. These above infractions will not be tolerated at any time, no exception, and may result in a suspension.

A driver involved in two cautions in a heat race or consy, or three cautions in a feature will be black-flagged for the event. Also, any driver that brings out two unassisted cautions in the feature will be black-flagged.

Any car(s) not maintaining a safe, competitive speed by the flagman or official is cause for being black-flagged for that event.

Any car(s) judged unsafe by track officials will be black-flagged. The car will only be able to compete after that point if correct repairs are made and are acceptable to track officials.

Sprint Cars, Modifieds, Stock Cars, Mod Lites that lose their bumper or have its bumper dragging will be black-flagged. Mini Stocks will be at the discretion of track officials. The car will only be able to compete after that point if it is bolted on and acceptable to track officials.

Any car remaining on the race track after receiving the black flag will not be scored. In the above cases #2-5, the driver(s) will be credited for the laps completed up to that point. Cars will NOT be disqualified for losing mufflers or bolt-on weight; however, car(s) must still make minimum weight requirements- no weight break will be granted! It is your responsibility to make sure mufflers and bolt-on weight are securely fastened.

26 FLAT TIRES:

Cars with left front tires flat will be permitted to race providing the tire is still intact and has not come off the rim. Other tires that are losing air will be left to the discretion of track officials whether the car will be permitted to continue the event.

27 FINISH:

When the checkered flag is displayed, the race is officially completed. The balance of the field receives the checkered flag on the same lap. **Finishing positions will be according to the most laps traveled in the least time, regardless of whether the car is still running or not.** All cars must complete their last fully scored lap under their own power. If an accident occurs on the checkered flag lap, or an event is shortened by rain/accident, payoff will be made according to the last green flag lap positions, with accident cars, cars that stopped on the track, and cars that pitted on the rear.

Ties:

In the event the scorers and flagmen determine a tie, the total point and purse payoff will be added up and divided by the number of drivers who tied resulting in an equal payoff. If two drivers tie for third, the driver that finished fifth will NOT move up to fourth place.

The driver receiving the checkered flag first in any feature race must bring his or her car to the finish line and participate in victory lane ceremonies, unless told otherwise. The race winner is to remain in victory lane until released by officials.

28 WEIGH-IN:

The top five Sprint Cars in each heat and feature must weigh. Only the Sprint Cars that transfer to the feature must weigh after the consy. All cars in the other divisions (except Mini Stocks) must weigh after the heats, consies, and features. Cars that are towed off the track and cars that do not finish the event will not be forced to weigh in any division. Cars with flat tires that finish the race must weigh. Cars with flat tires that are not able to get on the scales, must stop by the scales and change tire(s). Minimum weights are stated in each division's rules. **There will be no weight tolerances.** The scales are certified annually. The certification is available upon request to the weighmaster and promoter.

Cars must exit the speedway and proceed directly onto the scales. Cars turning left or right off of the exit drive out of the sight of the weighmaster will be disqualified. Cars are allowed only one time on to get their readings for each event. Drivers bouncing up and down in their seats may be disqualified. Failure to weigh or cars found light after the heat races, results in a disqualification for the event. The driver(s) will start last in the consy or feature. Drivers who fail to weigh or are found light after the feature or consy will be disqualified and will receive tow money only, 10 show-up points, and any points earned legally in his or her heat. Cars intentionally ringing their tires after exiting the scales, which results in the unsafe flying of rocks, dirt, debris, etc. may be disqualified for the night and face a possible suspension.

Cars that are eligible for a weight break must notify the weighmaster prior the start of racing in order to receive their weight break. Cars that had their engines sealed that were eligible for the weight break, and then changed engines must again notify the weighmaster to receive their weight break. Failure to notify may result in a disqualification.

29 RACE/SCORING PROTESTS:

Only the driver or car owner as designated on the annual registration form may file a scoring or race protest. All protests will be filed with the pit steward at the blackboard and a protest form must be completed in order for track officials and the promoter to hear a protest. The driver or car owner will have five minutes after the results have been posted on the blackboard to file a protest.

Pit officials have phone and radio contact with the scoring towing and will resolve any problems that may occur. Scorers and track officials cannot be questioned about a previous race while a race is in progress. Unless the matter can be handled accordingly, all disputes will be settled after the completion of the racing program.

Officials' radio communications overheard by others will never be used as the basis of a protest, nor will they be used in support of a protest.

The dispute will be handled in a professional way. The driver and/or car owner should present himself in a positive manner- one that is acceptable by those he or she represents, and those

who are nearby. At no time will drivers and/or owners be permitted to discuss race or scoring protests or disputes in the grandstand area.

No participant shall subject a scorer or any track official to verbal or physical abuse or improper language at any time. The driver/owner assumes responsibility for the actions of their crew and themselves. **Any driver, owner, or pit crew member entering the scoring tower or flag stand will be suspended for a minimum of one week and may disqualify the car and/or driver for a minimum of one week of racing, at the discretion of Mercer Raceway Park.**

The promoter and track officials will enforce the rules of procedures and conduct, and determine sanctions. If officials determine a change in the finish is necessary after payoff has been released, monetary adjustments will be made in the subsequent week(s).

30 POINT SYSTEM:

Points go to the driver only. No exceptions. Point values are as follows: Heats: 10, 8, 6, 4, 2, 1. Features: 20, 19, 18, 17, 16, 15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4,.....4. Anyone competing in B-Mains but do not qualify for A-Main will receive 2 points. Also, every driver attending an event with their car will receive 20 show-up points.

Rainouts: 20 show-up points for a rainout will be given only after the first heat race of the night has taken the green flag. (Example: If we are at a track where the Sprint Cars are the first heat of the night, their first heat race must have taken the green in order for us to give 20 points for a rainout.) If all Modified heat races are completed and then the show is rained out, heat race points along with the 20 show up points will be given for that night. If all modified heat races are not completed and it rains, no one will receive points for the heats and you will only receive the 20 show up points.

Rescheduled rain date: Only in the event of a whole new show will an additional 20 show up points be awarded. If it is rescheduled as a feature only make-up show, no show up points will be awarded.

31 RAIN OUTS/CANCELLATIONS/UNCOMPLETED EVENTS:

Track officials may cancel a race if dangerous or unsafe conditions arise. If the race is called because of an accident, weather or any other unforeseen situation, the payoff will be based on the last completed green flag lap. All cars involved in the final caution, stop on the track, and pit will be scored at the end of the last completed lap. For the race to be considered official, 50% or more of the scheduled number of laps must be completed.

If management's selected number of preliminary races or part of the features have been completed and the weather or any other type of situation forces the program to be cancelled, there will be no "rain out". Make-up features will be run in the subsequent nights, if possible, and **no new cars will be added to the field**. Rain checks will be void.

If a "rain out" is declared, management will specify which event(s) your rain check will be good for. Rain check will be redeemable at event's face value. **No refunds will be given**. The possibility of a rainout or circumstances beyond our control that force the postponement of an event is a risk you assume every time you enter the grounds.

Exception: If feature event(s) is/are cancelled and the show has been considered a complete show, and no rain date will be utilized, the total feature purse may be split equally among the qualified drivers, if 50% or more of the feature has not been completed. Management reserves the right to choose a scenario that best fits the interest of Mercer Raceway Park, which may or may not include a make-up night or refunding of all gate receipts.

32 AWARDS BANQUET/POINT FUND:

The awards banquet will be held TBD at the Normandy Banquet Center on Route 62 in Hermitage, Pa. Driver, owner, or a car representative must attend the banquet to receive point fund monies and awards, unless there is an extreme emergency. Persons accepting awards must wear a suit or a sports jacket. Casual dress is expected for all others in attendance; no t-shirts please.

If there is a tie in points, the total payoff will be added up and divided by the number of drivers who tied resulting in an equal payoff. In no case will the drivers that finished behind the tied drivers move up in the standings, i.e. two drivers tie for third; the drivers that finished fifth on back will remain in those positions.

Point fund money will be paid to the person(s) who completes and signs the Form W-9 located on the reverse of the annual registration form. In the event of a car change affecting a driver in the top 10 of the final points, it will be at the discretion of Mercer Raceway Park as to how the point fund monies will be distributed per the completed W-9 Forms of the said driver. All point fund monies earned will appear on the Form 1099 MISC of the current year sent to the name or corporation on the Form W-9.

33 FINALITY OF DECISIONS AND INTERPRETATIONS AND COVENANT NOT TO SUE:

The decisions of Mercer Raceway Park officials or promoter at an event, including the interpretation and application of rules and the scoring of positions, shall be FINAL, BINDING, and NON-APPEALABLE, except in the case of a suspension or fine, which is further explained in the SUSPENSIONS/FINES & APPEALS category.

All participants, as a condition of participating in an event, agree that ALL decisions of officials or the promoter, regarding the interpretation and application of the rules, and the scoring of positions, shall be NON-LITIGABLE. All participants further covenant and agree that they will NOT initiate any of legal action against Mercer Raceway Park, the promoter, and officials to challenge such decision, to seek monetary damages, to seek injunctive relief, or to seek any kind of legal remedy. If a participant pursues any such legal action, which violates this provision, then the participant and/or owner expressly agrees to reimburse Mercer Raceway Park for ALL of its ATTORNEY FEES and COSTS IN DEFENDING AGAINST SUCH LEGAL ACTION.

By signing the annual registration agreement, participants agree that they will comply with the written rules and procedures of Mercer Raceway Park. In the event that he or she would breach the annual registration agreement, he or she shall be liable for actual and liquidated damages sustained by Mercer Raceway Park.

34 SUSPENSIONS/FINES & APPEALS PROCESS:

Mercer Raceway Park will determine any and all suspensions/fines that are covered in the rules and procedures and any violation that may come up during the year. Mercer Raceway Park will make judgment on the sanctions and violator(s) will be sent official notice by a certified letter, return receipt requested.

The violator(s) will have the opportunity to appeal his or her sanction and must do so in writing accompanied by any relevant documentation within three days of being notified of the violation. Mercer Raceway Park then will set a date and time for the hearing at the business office located at the address of 555 Fairgrounds Rd, Mercer, PA 16137. The violator will present his case to Mercer Raceway Park. Following the appeal hearing with the violator, Mercer Raceway Park will conduct further follow-ups, meetings, hearings, etc. with any other necessary party. Judgment then will be rendered to the violator by a certified letter, return receipt.

